



IPMS-SLC CONTEST RULES

1. Entry Fees:

- a. \$10.00 per individual will be charged for adult entrants 18 and over. The model entry fee is \$3.00 per entry after the first three model entries with no limit on the number of models that can be entered after the first three, with all charged the \$3.00 fee.
- b. \$8.00 per individual will be charged to Current IPMS-SLC Members. The model entry fee for current IPMS-SLC members is \$2.00 per entry after the first three models.
- c. Junior entrants ages 5 to 17 shall be charged a flat fee of \$4 for up to 4 model entries and \$2 for each additional model.
- d. Junior modelers may enter any senior category if they wish to do so.

2. Eligibility:

- a. Entrants agree to abide by these rules of the IPMS-SLC Contest as outlined.
- b. Prior IPMS-SLC Contest Gold or First Place winners are not eligible. There are no exclusions for winners at any IPMS Regional, National competition or IPMS-SLC 'Mini-Contest' winners, provided that the winners have never won Gold or First place awards at any prior IPMS-SLC sponsored Annual Contest.
- c. Entries must be the work of a single modeler whose name is listed on the entry form. Proxy entries are permitted for modelers who are unable to attend the contest, but all models must be entered in the name of the model's builder.
- d. Models in any modeling medium are eligible—"plastic only" is no longer required.
- e. An entrant agrees that IPMS-SLC shall have sole discretion as to whether a subject is offensive to normal standards of decency and may exclude any subject, based on the sole discretion of the judges and contest officials and in accordance with IPMS National directives.
- f. The IPMS-SLC Contest Head Judge or Contest Chair may exclude any model

presented either for display or competition if, in his judgment, it violates IPMS standards or any contest rule.

g. The entrant agrees that the decisions of the judges and contest officials are final in all contest matters, including judging, awards, registration and entry classification.

h. By entering the contest, the entrant agrees that his or her entries may be freely viewed and photographed by contest officials, the public, electronic and print media, hobby trade journals and periodicals and that contest officials may photograph entries for reasonable purposes, without compensation to the entrant, including publication in a contest program or catalog or posting contest results on the internet.

i. The judges and contest officials reserve the right, in their sole discretion, to alter or change these rules in the interests of fairness and equity for contestants or to advance other goals of the contest.

3. Determining Categories and Classes

a. Main 'Classes' of Competition include: Aircraft, Armor, Automobiles, Figures, Dioramas and Vignettes, Ships, Spacecraft, Real and Sci-Fi/Fantasy, Miscellaneous, and Junior. 'Categories' are the subdivisions within classes, such as 'rotary wing aircraft' or 'figure dioramas.' For SLC XXII there is a Vintage Kit Class with 3 categories as well. There is also a category for IPMS/SLC members only that are building a specific kit.

b. The initial placement of an entry within a particular category is made by the Chief Judge or Contest Chair after consultation with the modeler. The final placement in a category for competition is the responsibility of the category judges. The placement decision of the judges is final.

c. The judges and contest officials reserve the right to change categories by combining, subdividing or eliminating categories when, in their sole discretion, the number of entries in any category so requires. If there are 4 or more entries, the category shall not be eliminated or combined.

d. Categories may be split or subdivided as follows: judges shall consult with the head judge to determine whether the category should be split. Splits may be made based on markings or nationality, scale, historic era, or other considerations which divide the category into 2 or 3 similar-sized subcategories, provided that no subcategory shall have less than 3 entries.

e. Junior Classes include Preliminary and Teen Categories. The Teen Category is for modelers ages 13 through 17 and the Preliminary Category is for Modelers ages 12 and under.

4. Judging and Competition Criteria

a. All models in regular categories are judged anonymously; that is, the category judges shall not have access to the name of any entry's modeler. Strict impartiality is required of all judges. No one may be a judge of a category in which he has entered a model. No one may judge a Best-of-Class award if he has a model in consideration for best-of-class.

b. Entries may be picked up and examined during judging only by one judge in the team judging a category. If a modeler does not want his entry picked up, or if he has special instructions about how to pick up the model such as cautions about loose or balanced pieces, the modeler is responsible to leave a note to that effect for the judges. Please note that all models in most automobile categories will be picked up for judging. This will be noted in the individual category rules listed below.

c. All decisions of the judges are final and within their sole discretion. Judges will make awards of gold, silver, and bronze in each category. Judges may award one or more honorable mentions. Judges also select 'best-of-class' awards.

d. Individuals or groups may select and pay for Sponsored Awards for topics or subject matter of their choice. Such sponsors have the prerogative for judging or assigning another individual to judge their selected Sponsored Award, using whatever criteria the sponsor chooses.

5. Display:

a. 'Display bases' are those with mirrors, unit patches, lights, or other promotional features. 'Scenic bases' are those with depictions of earth, roadways, vegetation, water, or other natural surroundings.

b. Any entry in any category may include a display or scenic base, provided that it is of reasonable size in relation to the model entry and not the predominant feature of the entry. Entries in any of the vehicle classes (aircraft, automobile, armor, ship, space) are judged solely on the qualities of the vehicle model itself, not the display, scenic base or any peripheral details including figures such as pilots, drivers or crewmen. No part of any groundwork on the base shall extend taller than the topmost portion of the body of the model.

c. Reference materials, such as photos, maps, books, or written materials may be displayed in limited quantities, and provided they: 1) do not take up too much space on the table top; or 2) pose a threat to any other entry.

d. Glass cases and dust covers are permitted, but are strongly discouraged and may make judging the entry difficult or impossible. Dust covers should be removed by the entrant if possible.

e. Unless otherwise specified, size limitations for display bases shall be governed by the space available for all contest entries. Contest tables are approximately 30 inches deep and 6-8 feet in length. Contest organizers shall have sole discretion as to whether a display exceeds reasonable size for the table(s).

6. General Construction Definitions and Limitations (Where applicable):

a. 'Stock box' entries are limited to kits built in accordance with the kit's instructions using only the parts and materials included in that kit. Stock box construction may include:

i. Filling seams and gaps

ii. Sanding off rivets and other fine details

iii. Scribing of panel lines

iv. Drilling out gun barrels, exhaust pipes, grilles and the like

v. Thinning down parts such as doors and trailing edges

vi. Adding minor antennas (extensive rigging, antennas and radio masts are permitted only if specified in the instructions)

vii. adding simple seat belts.

viii. Painting and finish may include brush, spray can, airbrush, metal foil, or natural plastic finish.

ix. Decals other than those included in the kit may be used and modelers may paint markings and details. Weathering is permitted but not battle damage.

x. Entrants should have the kit's instruction sheet available if requested by the judges.

b. 'Detailed' entries may utilize scratch-built or after-market details, conversion kits, accessories or similar products, alterations or additions to a basic commercial kit. Modelers may vacu-form, cast, manufacture, or replace kit parts or substitute parts from other sources. Modelers may cut or separate doors, windows, canopies, hoods, control surfaces and the like. Modelers may add complicated or extensive rigging, wiring, antennas, and similar details.

c. 'Scratch-built' entries are built predominantly from raw materials and not constructed from a commercially available kit. Minor parts from existing kits such as guns, wheels, seats, and the like may be used in the construction. If requested, entrants should be able to supply the judges with information such as a list of materials and techniques used. The judges shall consider the difficulty of the work in evaluating the entry.

e. Categories with no reference to 'stock box', 'detail' or the other terms defined in this section may use any and all construction techniques and materials.

7. Aircraft Categories:

- a. 'Small Prop' - Single Engine
- b. Large Prop' – Multiple Engines
- c. 'Small Jet' - powered by single jet or rocket engine
- d. 'Large Jet' - powered by multiple jet or rocket engines
- e. 'Scratchbuilt/Vacu-form/Resin Aircraft' – (See Section 6d of Rules). Otherwise, a vacu-form kit is predominantly made from vacu-form manufactured parts and a resin kit is predominantly made from resin parts.
- f. 'Rotary Wing'– All helicopters, auto-gyros and tilt-rotors etc.
- g. Exploring, Sport and Racing and Civil'- North or South Pole Explorer aircraft, Homebuilt/Experimental, Air Racing. Also civil aircraft such as Cessna single prop private aircraft. This category does not include airliners.
- h. 'Miscellaneous or Hypothetical' – includes any “Hypothetical Aircraft” and is open to entries depicting actual proposed aircraft of all eras that were never really built. (Science fiction aircraft and/or spacecraft are entered in the 'Sci-Fi-Fantasy' category.)
- i. If enough aircraft entries in SLC XXII warrant a split category involving conversions, any “Conversion” entries must include a significant change in the structure of the basic commercial kit for the purpose of varying the type, model, or version of the vehicle depicted. Otherwise conversions should be entered in regular 'Detailed' categories. The builder may include documentation such as photos, drawings, etc., detailing the conversion changes made to the base kit on the entry sheet or accompanying documentation. Any kit-bashed conversion model will have its silhouette substantively changed by the modeler using any pre-existing kit parts from another model or manufactured conversion parts or pieces designed for such change by the manufacturer, whether or not the parts are intended for the particular model to which they are applied. Judges have the ultimate authority to determine a model's category placement, and such decisions by judges will be final.

8. Armor Categories:

- a. 'Armor' entries include all Armored Fight Vehicles (AFV's) of the 20th and 21st century.
- b. The 1/35 scale Soft Skin category is for are models depicting any unarmored

vehicles, including trucks, maintenance vehicles, staff cars, jeeps, and motorcycles. The Artillery category is for models depicting any non-self-propelled or towed artillery pieces, self-propelled artillery or missile launchers. Horse drawn vehicles and artillery are included. Both stock box and detailed soft skin models belong in this category

c. For Multi or Towed Vehicles, any grouping of two or three vehicles attached to each other constitute a single entry. The attachment system can be a ball or hitch, fifth wheel, whiffletree or tow chain/cables designed specifically for such purpose. The grouping may or may not be displayed on a base with or without basic groundwork. If there are more than two figures associated with the entry, the model will be transferred to the appropriate Diorama category for judging there.

9. Automobile Categories:

a. 'Stock Box' - Model must be built exclusively from parts in the kit and built as depicted in the instruction sheet, and may not substitute parts from any other kit (including the aftermarket). However, the builder may use any metal foil product for chrome trim detailing. The hobbyist may drill out exhaust pipes, injectors, grilles and other parts for purposes of detailing. The instruction sheet can be provided to ensure that no aftermarket, etc. parts are included. Entries in this Class will be picked up for judging.

b. 'Factory Stock' – This category is for any model representing any typical factory-built vehicle, including all foreign and exotic vehicles but excluding motorcycles and factory concept/dream cars which belong in other categories. This class also includes production vehicles that are performance or visually modified by a dealer or an aftermarket company such as camper conversions, motor homes, etc., sold as completed vehicles thorough authorized factory dealerships. Authenticating documentation such as dealer brochures, etc. are encouraged but not required.

c. 'Curbside' - All subject matter model vehicles, but chassis and engine compartment details are not required. While interior details are not required, a model with a full interior and clear windows will be preferred over a model with blacked out windows. These models will not be picked up for judging. This category is judged as if the vehicle is parked at the curb. The hood, trunk and all doors must be closed. No engines are allowed, and no motorcycles are allowed in this category since the engine is exposed. Mirrored bases are not allowed as judges will ignore any detail on the bottom of the model.

d. 'Commercial' - This Class is for models of any job-specific pickup, van, public service vehicle, law enforcement, firefighting-related vehicle, medical or emergency equipment, construction equipment, medical equipment, military or similar vehicle, representing any vintage or era, with no restriction on gross vehicle weight. Models entered in this Class must display appropriate commercial or official markings, where required by its use and, if full size, could be used or occupied by a minimum of one

person and have a minimum of two (2) hard rubber or pneumatic tires. Entries in this Class will be picked up for judging

e. 'Competition' - This Class is for any model of a vehicle, representing any vintage or era, used in road course, circle track, IROC, NASCAR, Can-Am, Trans-Am, used in straight-line acceleration or top speed competitions etc., and includes "monster trucks" configured for sanctioned competition. Vehicles must be constructed in accordance with applicable 1:1 competition rules of the sanctioning organization for the appropriate era or year(s). Entries in this Class will be picked up for judging.

f. 'Custom/Culture' - This Class is for any model of a vehicle, of any vintage, description or style, where the primary modifications are aesthetic, and include changes in the shape of the body and/or other visual aspects of the entry, with the goal of creating a vehicle with a unique or personalized appearance. These modifications may range from minor work (trim removal, custom paint) that create a "mild" custom, to extensive effort (chopping, reshaping body panels, sectioning, frenching, molding, etc.) that create a "full" or "radical" custom. Models entered in this Class may represent any era or style of customizing, including "lowriders," but do not necessarily have to display so-called "street legal" equipment to be eligible for this Class if they are obviously a "show-type" vehicle. Models of "T-shirt monster/car depictions" and cartoon vehicles, Ed Roth Designs, Tom Daniel designs are appropriate to enter in this category. Entries in this Class may be picked up for judging.

g. 'Street Rod' This Class is for any model of any vehicle manufactured through 1948 that features a modified powertrain, suspension, interior, and/or other elements, and may include modifications to the body configuration. Models entered in this Class may represent any era or style of construction, from a vintage "hot rod," to a stock-bodied street or resto-rod style from the early Seventies, to contemporary "billet rods," "retro-rods," or "rat-rods." The entry must be a scale model of a vehicle that: (a) is capable of being street driven, and (b) is street-legal for its era with full exhaust system, brakes, all lighting, at least one license plate, and so forth. Entries in this Class will be picked up for judging.

h. 'Street Machine' - This Class is for any model of any vehicle that is: i) based upon a recognizable factory-production vehicle, manufactured from 1949 to date, that has been modified primarily for performance, or ii) a "kit car" such as a Cobra replica or a VW-based dune buggy. Changes may include some, but not necessarily all, of the following: a modified power train, suspension, interior, some minor custom bodywork, and/or other elements. Models entered in this Class may represent any era or style of construction. However, each qualifying entry must be a scale model of a vehicle that: (a) is capable of being street driven, and (b) is street-legal with full exhaust, four wheel brakes, all lighting, four treaded tires, license plates, and so forth. Entries in this Class will be picked up for judging.

i. 'Miscellaneous' - This Class is for all subjects reasonably related to the

automotive class but which do not fit in any other category. These subjects include auto engines of any vintage, motorcycles, automobile components, drag or hydroplane boats powered by "auto" engines adapted for marine use (but not boats powered by aircraft or other engines), futuristic/fantasy vehicles, and so forth. Each entry will be evaluated for a general automotive theme, in addition to the standard judging criteria. Entries in this Class will be picked up for judging

10. Figure Categories:

- a. The figure categories are open to entries depicting a single human figure, on foot or mounted--historical, science fiction, or fantasy (a mounted figure need not be astride the horse). Gundams should be entered in a separate category under Sci-Fi/Fantasy.
- b. Fantasy and Sci-Fi categories are for all human, humanoid and human-sized figures, including ogres, monsters, and man-sized robots. Sci-fi or fantasy animals and creatures also belong in this figure category. Gundams have their own categories under the Spacecraft, Real and Sci-Fi/Fantasy class. Actual animals such as dinosaurs and horses are to be entered in the 'Miscellaneous' category.
- c. Entries consisting of groups of related figures such as wargames armies may be entered in The Miscellaneous class, either in the Collection category if there are at least five figures or in the Miscellaneous category.

11. Dioramas and Vignette Categories:

- a. A diorama or vignette is a model composed of vehicles and/or figures mounted on a scenic base and purposely arranged by the modeler to communicate a story. The quality of the story line, scenic base, and composition are major criteria in judging and the judges shall take these factors into consideration in evaluating dioramas and vignettes. (The following definition is included to provide a guide in the event the category is split into vignette and diorama as the number of subjects (vehicles or figures) will determine in which category an entry is placed.)
- b. Entries with no more than five figures and/or a single vehicle subject will be placed into the vignette category in the event of a split. Entries with two or more vehicles and/or more than five figures will be placed in the diorama category in the event of a split.

12. Ship Categories:

The ship categories are open to all water vessels, including boats, ships, and submarines, but excluding tracked or wheeled amphibious vehicles, which are entered in the armor category.

13. Spacecraft and Sci-Fi/Fantasy and Gundams Categories

- a. The 'Spacecraft, Real and Sci-Fi/Fantasy' class includes models depicting real and science fiction vehicles, including land vehicles and crawler/explorers.
- b. The 'Real Spacecraft' category includes all real, historical or current spacecraft that have been actually built (though not necessarily actually flown). The category includes missiles, launch vehicles, capsules, satellites, LEMs, and crawlers, etc.
- c. 'Science Fiction/Fantasy' is all vehicles from these genres whether they operate in space, in atmosphere, on land or in water. Examples include vessels from Star Trek, Star Wars, Battlestar Galactica, Gundams, etc. (Robots such as Robby, C3PO, etc. are included in the Fantasy Figure categories).
- d. Gundams are also included in this classification and are divided into Stock Box and Custom categories. Additional splits may be determined depending on the number of entries.

14. Miscellaneous Categories:

- a. 'Miscellaneous' category consists of any and all model entries that do not fit in another category, such as actual animals like dinosaurs, wagons and firearm replicas.
- b. 'Collections' - depict 5 or more closely related models and may consist of vehicles, dioramas or figures, in any scale or any subject matter. The collection must be the work of one person. The closeness or uniqueness of the collection's theme is a significant criteria in judging and the judges shall consider this factor in evaluating an entry.
- c. IPMS/SLC Club Member Italeri UH-60A kit completion: This category is only open to IPMS/SLC Club Members who received the Italeri UH-60A Desert Hawk kit courtesy of the David McShane estate. This kit is the only model that can be entered in the category. The model may be detailed, modified, and adorned with any paint scheme and after-market decals as long as 50% of the model is based on the Italeri model specified.'

15. Vintage Kit Categories:

For SLC-XXII the Vintage Kit category consists of any kit molded by a commercial manufacturer on or before December 31, 1980. Kits which have been re-boxed and or reissued after 1980 but were produced using the same molds used in the original issue are also eligible. Modelers should be prepared to document the age of their kits.

Acceptable methods for documenting the age of a kit include but are not limited to: copyright dates on boxes or instruction sheets, old manufacturer catalogs, official manufacturer documentation, or advertisements in old periodicals. The judges are the sole arbitrators of any dispute on the age of a kit. The guiding principle behind the vintage kit category is to provide a venue where the skill of a modeler is not overshadowed by the high level of technical sophistication present in the manufacturing of many modern kits. All other applicable contest rules such as eligibility, judging and competition criteria, display, general construction definitions and liability apply to vintage kit entries. Contest officials reserve the right to divide or combine categories as needed.

- a. 'Vintage Armor' includes any ground fighting vehicle, support vehicle (soft skin or otherwise), or artillery.
- b. 'Vintage Aircraft' includes all heavier than air, lighter than air, fixed wing or rotary aircraft.
- c. 'Vintage Miscellaneous' includes civilian automotive, surface and subsurface naval vessels, space, sci-fi, figures and all other modeling subjects.

The judges may divide categories or reassign entries to different categories per Rule 3 above.

16. Liability Release:

By entering the IPMS-SLC Contest, the entrant agrees not to impose or seek to impose any legal liability or claim on or against the IPMS, IPMS-SLC XXII Contest, IPMS-SLC Contest Sponsors and Committee, contest facility, or any judge or contest official for any accident, injury, loss or damage to any person or to models or other property. While reasonable efforts are made to protect the entrant and entrant's models, the entrant understands that accidents, criminal conduct, negligence of any person or acts of God may result in harm to any model or individual. Consequently, in consideration of being permitted to participate in The IPMS-SLC Contest, each entrant releases IPMS-SLC XXII Contest, IPMS/Salt Lake City, the host facility, each participating club and members of each club, all contest sponsors and vendors, and all individuals associated with The IPMS-SLC Contest from any liability whatsoever in the event of damage to or destruction of any model, or injury of any kind.

17. Amendment of Contest Rules

Contest rules are subject to change or amendment at any time and at the sole discretion of contest organizers.