

IPMS-SLC CONTEST RULES

1. Entry Fees:

- a. \$10.00 per individual will be charged for all adult entrants 18 and over. The model entry fee is \$3.00 per entry after the first three model entries. \$8.00 per individual will be charged to Current IPMS-SLC Members. The model entry fee for current IPMS-SLC members is \$2.00 per entry after the first three models.
- b. Junior entrants ages 5 to 17 shall be charged a flat fee of \$4 for up to 4 model entries and \$2 for each additional model.
- c. Junior modelers may enter any senior category if they wish.

2. Eligibility:

- a. Entrants agree to abide by the rules of the IPMS-SLC Contest as outlined.
- b. Prior IPMS-SLC Contest Gold or First Place winners are not eligible. There are no exclusions for winners at any IPMS Regional, National competition or IPMS-SLC 'Mini-Contest' winners, provided that the winners have never won Gold or First place awards at the IPMS-SLC Contest or prior IPMS-SLC annual competitions.
- c. Entries must be the work of a single modeler whose name is listed on the entry form. Proxy entries are permitted for modelers who are unable to attend the contest, but all models must be entered in the name of the model's builder.
- d. Models in any modeling medium are eligible—"plastic only" is no longer required.
- e. Entrant agrees that IPMS-SLC shall have sole discretion as to whether a subject is offensive to normal standards of decency and may exclude any subject, based on the sole discretion of the judges and contest officials and in accordance with IPMS National directives.
- f. The IPMS-SLC Contest Head Judge may exclude any model presented either for display or competition if, in his judgment, it violates IPMS standards or any contest rule.

g. The entrant agrees that the decisions of the judges and contest officials are final in all contest matters, including judging, awards, registration and entry classification.

h. By entering the contest, the entrant agrees that his or her entries may be freely viewed and photographed by contest officials, the public, electronic and print media, hobby trade journals and periodicals and that contest officials may photograph entries for reasonable purposes, without compensation to the entrant, including publication in a contest program or catalog or posting contest results on the internet.

i. The judges and contest officials reserve the right, in their sole discretion, to alter or change these rules in the interests of fairness and equity for contestants or to advance other goals of the contest.

3. Determining Categories and Classes

a. Main 'Classes' of Competition include: Aircraft, Automobiles, Armor, Figures, Ships, Spacecraft and Science Fiction, Dioramas, and Miscellaneous. 'Categories' are the subdivisions within classes, such as 'rotary wing aircraft' or 'figure dioramas.'

b. The initial placement of an entry within a particular category is made by the contest registrar after consultation with the modeler. The final placement in a category for competition is the responsibility of the category judges. The placement decision of the judges is final.

c. The judges and contest officials reserve the right to change categories by combining, subdividing or eliminating categories when, in their sole discretion, the number of entries in any category so requires. If there are 4 or more entries, the category shall not be eliminated or combined.

d. Categories may be split or subdivided as follows: judges shall consult with the head judge to determine whether the category should be split. Splits may be made based on markings or nationality, scale, historic era, or other considerations which divide the category into 2 or 3 similar-sized subcategories, provided that no subcategory shall have less than 3 entries.

e. Young Peoples Division includes Preliminary and Junior Categories. Junior Modelers include ages 13 through 17 and Preliminary Modelers include ages 12 and under.

4. Judging and Competition Criteria

a. All models in regular categories are judged anonymously; that is, the category judges shall not have access to the name of any entry's modeler. Strict impartiality is required of all judges. No one may be a judge of a category in which he has entered a model. No one may judge a Best-of-Class award if he has a model in consideration for best-of-class.

b. Entries may be picked up and examined during judging only by one judge in the team judging a category. If a modeler does not want his entry picked up, or if he has special instructions about how to pick up the model such as cautions about loose or balanced pieces, the modeler is responsible to leave a note to that effect for the judges. Please note that all models in most automobile categories will be picked up for judging. This will be noted in the individual category rules listed below.

c. All decisions of the judges are final and within their sole discretion. Judges will make awards of gold, silver, and bronze in each category. Judges may award one or more honorable mentions. Judges also select 'best-of-class' awards.

d. Individuals or groups may select and pay for Sponsored Awards for topics or subject matter of their choice. Such sponsors have the prerogative for judging or assigning another individual to judge their selected Sponsored Award, using whatever criteria the sponsor chooses.

5. Display:

a. 'Display bases' are those with mirrors, unit patches, lights, or other promotional features. 'Scenic bases' are those with depictions of earth, roadways, vegetation, water, or other natural surroundings.

b. Any entry in any category may include a display or scenic base, provided that it is of reasonable size in relation to the model entry and not the predominant feature of the entry. Entries in any of the vehicle classes (aircraft, automobile, armor, ship, space) are judged solely on the qualities of the vehicle model itself, not the display, scenic base or any peripheral details including figures such as pilots, drivers or crewmen.

c. Reference materials, such as photos, maps, books, or written materials may be displayed in limited quantities, and provided they: 1) do not take up too much space on the table top; or 2) pose a threat to any other entry.

d. Glass cases and dust covers are permitted, but are strongly discouraged and may make judging the entry difficult or impossible. Dust covers should be removed by the entrant if possible.

e. Unless otherwise specified, size limitations for display bases shall be governed by the space available for all contest entries. Contest tables are approximately 30 inches deep and 6-8 feet in length. Contest organizers shall have sole discretion as to whether a display exceeds reasonable size for the table(s).

6. General Construction Definitions and Limitations (Where applicable):

a. 'Stock box' entries are limited to kits built in accordance with the kit's instructions using only the parts and materials included in that kit. Stock box construction may include:

- i. Filling seams and gaps
- ii. Sanding off rivets and other fine details
- iii. Scribing of panel lines
- iv. Drilling out gun barrels, exhaust pipes, grilles and the like
- v. Thinning down parts such as doors and trailing edges
- vi. Adding minor antennas (extensive rigging, antennas and radio masts are permitted only if specified in the instructions)
- vii. adding simple seat belts.
- viii. Painting and finish may include brush, spray can, airbrush, metal foil, or natural plastic finish.
- ix. Decals other than those included in the kit may be used and modelers may paint markings and details. Weathering is permitted but not battle damage.
- x. Entrants should have the kit's instruction sheet available if requested by the judges.

b. 'Detailed' entries may utilize scratch-built or after-market details, conversion kits, accessories or similar products, alterations or additions to a basic commercial kit. Modelers may vacu-form, cast, manufacture, or replace kit parts or substitute parts from other sources. Modelers may cut or separate doors, windows, canopies, hoods, control surfaces and the like. Modelers may add complicated or extensive rigging, wiring, antennas, and similar details.

c. 'Conversion' entries must include a significant change in the structure of the basic commercial kit for the purpose of varying the type, model, or version of the vehicle depicted. Conversions may be entered in regular 'Detailed' categories. The builder may include documentation such as photos, drawings, etc., detailing the conversion changes made to the base kit on the entry sheet or accompanying documentation. Judges have the ultimate authority to determine a model's category placement, and such decisions by judges will be final.

d. 'Scratch-built' entries are built predominantly from raw materials and not constructed from a commercially available kit. Minor parts from existing kits such

as guns, wheels, seats, and the like may be used in the construction. If requested, entrants should be able to supply the judges with information such as a list of materials and techniques used. The judges shall consider the difficulty of the work in evaluating the entry.

e. Categories with no reference to 'stock box', 'detail' or the other terms defined in this section may use any and all construction techniques and materials.

7. Aircraft Categories:

a. 'Small Prop'- wingspan of 60 feet or less

b. 'Large Prop' – wingspan of over 60 feet

c. 'Small Jet' - powered by jet or rocket engine wingspan (fully extended) of 60 feet or less

d. 'Large Jet' - powered by jet or rocket engines, wingspan (fully extended) of over 60 feet.

e. 'Aircraft Conversion' - (See section 6c of Rules)

f. 'Scratchbuilt Aircraft' – (See Section 6d of Rules)

g. 'Rotary Wing'– All helicopters, auto-gyros and tilt-rotors etc.

h. 'Civil, Sport and Racing'- Commercial, Airliners, Homebuilt/Experimental, Air Racing

i. 'Miscellaneous Aircraft/Spacecraft' – includes all 'Hypothetical Aircraft and Spacecraft' and is open to entries depicting actual proposed aircraft, spacecraft of all eras that were never really built. (Science fiction aircraft and/or spacecraft are entered in the 'Sci-Fi-Fantasy' category and humorous hypothetical aircraft or spacecraft are entered in "Humor in Modeling".)

8. Automobile Categories:

a. 'Box Stock' - Model must be built exclusively from parts in the kit and built as depicted in the instruction sheet, and may not substitute parts from any other kit (including the aftermarket). However, the builder may use any metal foil product for chrome trim detailing. The hobbyist may drill out exhaust pipes, injectors, grilles and other parts for purposes of detailing. The instruction sheet must be provided. Entries in this Class will be picked up for judging.

b. 'Commercial' - This Class is for models of any job-specific pickup, van, public service vehicle, law enforcement, firefighting-related vehicle, medical or emergency equipment, construction equipment, medical equipment, military or similar vehicle, representing any vintage or era, with no restriction on gross vehicle weight. Models entered in this Class must display appropriate commercial or official markings, where required by its use and, if full size, could be used or occupied by a minimum of one person and have a minimum of two (2) hard rubber or pneumatic tires. Entries in this Class will be picked up for judging.

c. 'Competition' - This Class is for any model of a vehicle, representing any vintage or era, used in road course, circle track, IROC, NASCAR, Can-Am, Trans-Am, used in straight-line acceleration or top speed competitions etc., and includes "monster trucks" configured for sanctioned competition. Vehicles must be constructed in accordance with applicable 1:1 competition rules of the sanctioning organization for the appropriate era or year(s). Entries in this Class will be picked up for judging.

d. 'Curbside' - All subject matter model vehicles, but chassis and engine compartment details are not required. While interior details are not required, a model with a full interior and clear windows will be preferred over a model with blacked out windows. These models will *not* be picked up for judging.

e. 'Custom' - This Class is for any model of a vehicle, of any vintage, description or style, where the primary modifications are aesthetic, and include changes in the shape of the body and/or other visual aspects of the entry, with the goal of creating a vehicle with a unique or personalized appearance. These modifications may range from minor work (trim removal, custom paint) that create a "mild" custom, to extensive effort (chopping, reshaping body panels, sectioning, frenching, molding, etc.) that create a "full" or "radical" custom. Models entered in this Class may represent any era or style of customizing, including "lowriders," but do not necessarily have to display so-called "street legal" equipment to be eligible for this Class if they are obviously a "show-type" vehicle. Entries in this Class will be picked up for judging.

f. 'Factory Production Stock/Concept Cars' - Any model of any factory-authorized vehicle that faithfully represents a "typical" factory production vehicle or a factory "concept" or "dream" car. Documentation ***must be provided***. Entries in this Class will be picked up for judging.

g. 'Miscellaneous' - This Class is for all subjects reasonably related to the automotive focus of UMAG but which do not fit in any other Class. These subjects include auto engines of any vintage, motorcycles, automobile components, models of "T-shirt monster/car depictions" and cartoon vehicles, drag or hydroplane boats powered by "auto" engines adapted for marine use (but not boats powered by aircraft or other engines), futuristic/fantasy vehicles, and so

forth. Each entry will be evaluated for a general automotive theme, in addition to the standard judging criteria. Entries in this Class will be picked up for judging

h. 'Street Machine' - This Class is for any model of any vehicle that is: i) based upon a recognizable factory-production vehicle, manufactured from 1949 to date, that has been modified primarily for performance, or ii) a "kit car" such as a Cobra replica or a VW-based dune buggy. Changes may include some, but not necessarily all, of the following: a modified power train, suspension, interior, some minor custom bodywork, and/or other elements. Models entered in this Class may represent any era or style of construction. However, each qualifying entry must be a scale model of a vehicle that: (a) is capable of being street driven, and (b) is street-legal with full exhaust, four wheel brakes, all lighting, four treaded tires, license plates, and so forth. Entries in this Class will be picked up for judging.

i. 'Street Rod' This Class is for any model of any vehicle manufactured through 1948 that features a modified powertrain, suspension, interior, and/or other elements, and may include modifications to the body configuration. Models entered in this Class may represent any era or style of construction, from a vintage "hot rod," to a stock-bodied street or resto-rod style from the early Seventies, to contemporary "billet rods," "retro-rods," or "rat-rods." The entry must be a scale model of a vehicle that: (a) is capable of being street driven, and (b) is street-legal for its era with full exhaust system, brakes, all lighting, at least one license plate, and so forth. Entries in this Class will be picked up for judging.

9. Armor Categories:

a. 'Armor' entries include all Armored Fight Vehicles (AFV's) of the 20th and 21st century.

b. 'Soft Skin/Artillery' category are models depicting any unarmored vehicles, including trucks, maintenance vehicles, staff cars, jeeps, and motorcycle and artillery models depicting any non-self-propelled or towed artillery pieces, self-propelled artillery or missile launchers. Horse drawn vehicles and artillery are included if used after 1914 (military vehicles before 1914 are entered in the miscellaneous category).

10. Figure Categories:

a. The figure categories, with the exception of wargaming armies, are open to entries depicting a single human figure, on foot or mounted--historical, science fiction, or fantasy (a mounted figure need not be astride the horse).

- b. Science fiction and fantasy figure entries include all human, humanoid and human-sized figures, including ogres, monsters, man-sized robots. non-humanoid sci-fi or fantasy animals and creatures. (Actual animals such as dinosaurs and horses are entered in the 'Miscellaneous' category.)
- c. The Small Scale Category includes any figures 50mm or less, including foot or mounted and historical, sci-fi, or fantasy subjects.
- d. Entries in the wargames army category include groups of no more than 10 related figures, 50mm or less and are entered as a single entry in the wargames army.

11. Ship Categories:

- a. The ship categories are open to all water vessels, including boats, ships, and submarines, but excluding tracked or wheeled amphibious vehicles (which are entered in the armor category).

12. Spacecraft and Sci-Fi/Fantasy Categories:

- a. The 'Spacecraft/Sci-Fi/Fantasy' class includes models depicting real and science fiction vehicles, including land vehicles and crawler/explorers.
- b. 'Actual Spacecraft' category includes all real, historical or current spacecraft that have been actually built (though not necessarily actually flown). The category includes missiles, launch vehicles, capsules, satellites, LEMs, and crawlers, etc.
- c. 'Science Fiction/Fantasy' is all vehicles from these genres whether they operate in space, in atmosphere, on land or in water. Examples include vessels from Star Trek, Star Wars, Battlestar Galactica, Gundams, etc. (Robots such as Robby, C3PO, etc are included in the figure categories).

13. Diorama Categories:

- a. A diorama or vignette is a model composed of vehicles and/or figures mounted on a scenic base and purposely arranged by the modeler to communicate a story.. The quality of the story line, scenic base, and composition are major criteria in judging and the judges shall take these factors into consideration in evaluating dioramas and vignettes. (The following definitions are included to provide a guide in the event the category is split.)

- i. A vignette has one major vehicle, and no more than 5 figures, and no major scenery elements (like big buildings). A figure vignette is the same, but has no vehicles.
- ii. A diorama has 2 or more major vehicles, or 6 or more figures, or major buildings or other scenery components. A figure diorama is the same, but has no major vehicles.

14. Railroad Categories:

- a. Steam Locomotives-Types of locomotives representative of steam power.
- b. Diesel Locomotives & Others-All locomotives except steam types and passenger revenue carrying types.
- c. Passenger Cars-All types of passenger revenue carrying equipment, including RDC, rail buses, observation, mail and baggage.
- d. Freight Cars-All types of freight revenue carrying, including express reefers.
- e. Cabooses-All types, including bobbers, drovers, transfers, etc.
- f. Non-Revenue-Right of way and track maintenance vehicles, rail and inspection cars, railroad cranes and others not considered directly involved in revenue service. This includes track controlling devices including turnouts, crossings, etc.
- g. Structures On-Line and Off-Line-On Line structures are considered to be those normally owned by the railroad, or having rail loading/unloading facilities on the right of way. Off-Line structures are those not needing direct rail access.
- h. Displays On-Line and Off-Line-Model or models which include supplemental scenery not pertinent to the function of the model or primary structure. On Line and Off Line definitions are the same as for Structures. Due to space limitations, displays may not exceed 24 inches in width or depth.

15. Miscellaneous Categories:

- a. 'Miscellaneous' category consists of any and all model entries that do not fit in another category, such as actual animals like dinosaurs, wagons and firearm replicas.
- b. 'Collections' - depict 5 or more closely related models and may consist of vehicles, dioramas or figures, in any scale or any subject matter. The collection must be the work of one person. The closeness or uniqueness of the collection's

theme is a significant criteria in judging and the judges shall consider this factor in evaluating an entry.

c. 'Humor in Modeling' may include vehicles, figures or dioramas, in any scale or subject matter. The humor content is a significant criteria in the judging and the judges shall consider this factor in evaluating an entry.

16. Liability Release:

By entering the IPMS-SLC Contest, the entrant agrees not to impose or seek to impose any legal liability or claim on or against the IPMS, IPMS-SLC Contest, IPMS-SLC Contest Sponsors and Committee, contest facility, or any judge or contest official for any accident, injury, loss or damage to any person or to models or other property. While reasonable efforts are made to protect the entrant and entrant's models, the entrant understands that accidents, criminal conduct, negligence of any person or acts of God may result in harm to any model or individual. Consequently, in consideration of being permitted to participate in The IPMS-SLC Contest, each entrant releases The IPMS-SLC Contest, IPMS/Salt Lake City, the host facility, each participating club and members of each club, all contest sponsors and vendors, and all individuals associated with The IPMS-SLC Contest from any liability whatsoever in the event of damage to or destruction of any model, or injury of any kind.

17. Amendment of Contest Rules

Contest rules are subject to change or amendment at any time and at the sole discretion of contest organizers.